

	<b>18.2.2019</b>	<b>19.2.2019</b>	<b>20.2.2019</b>	<b>21.2.2019</b>	<b>22.2.2019</b>
	Monday	Tuesday	Wednesday	Thursday	Friday
<b>9:00 - 10:30</b>	Lecture 1: Introduction to AR	Lecture 4: Software Engineering	Lecture 6: Geometric Algebra	Tutorial 6: Voice	Lecture 9: Careers in AR
coffee break					
<b>10:45 - 12:15</b>	Lecture 2: HCI methodologies	Lecture 5: History of AR, Technology Overview	Lecture 7: Story Telling with AR	Lecture 8: Design Inspiration	Lecture 10: Research Directions
lunch					
<b>13:45 - 15:15</b>	Lecture 3: Perception	Tutorial 2: Markers	Tutorial 4: 3D modelling	Tutorial 7: 3D scan and animation	Tutorial 9: Spatial Sound and Theremin
coffee break					
<b>15:30 - 17:00</b>	Tutorial 1: Modelling AR UI/UX	Tutorial 3: Gaze	Tutorial 5: Gesture	Tutorial 8: Spatial Understanding	Brainstorming of 12 week project